



Pickles & Concrete

PRESS RELEASE



Image: *Cementation/Bioreactor Clocks*, 2025 at Tiger Strikes Asteroid (Greenville). Photo: Michael Webster. Courtesy of the artists.

Pickles & Concrete

November 15 - December 13, 2025

Flux IV, 56-21 2nd Street

Open Saturday/Sunday, noon - 6:00 pm

or by appointment

Opening Reception: November 15, 6:00 - 9:00 pm

Flux Factory is pleased to present ***Pickles & Concrete***, an exhibition by **Kosmologym**, **Walker Tufts**, and **Greg Stewart**. *Pickles & Concrete* is a time negotiating kitchen laboratory where bacteria makes pickles & bioconcrete. *Pickles & Concrete* also examines human attempts to alter the flow of time.

In the kitchen we freeze, dehydrate and pickle foods to remove them from their usual cycle of decay. In contrast, we freeze and thaw concrete to simulate the passage of entire seasons in a single day. *Pickles & Concrete* invites players to get tangled up in the time scales between food preservation, building materials, bacteria and geology in an attempt to re-story science.

Pickles & Concrete was originally created with CEPA Gallery & Coalesce Center for Biological Art as part of Walker Tufts' 2024 NYSCA Fellowship. It unfolded most recently as part of *Living Things at TSA: Greenville* and then at Wofford College in Spartanburg, SC.

Press Inquiries & Visitor Information

Meghana Karnik, Curator & Exhibitions Director, meghana@fluxfactory.org

About the Artists

[Kosmologym](#) is an art and game design collective. Our work challenges players to encounter more-than-human others and places human bodies in physical relationships to global systems. Kosmologym has created games for Franconia Sculpture Park, Shafer, MN; the Philadelphia Science Festival and Winterfield Community Garden in Charlotte, NC; Art Prospect Festival 2018 in Saint Petersburg, RF; the Kulturhavn Festival and VEGA Arts in Copenhagen, DK. We have performed our games in London and Leeds, UK; Copenhagen, Aalborg and Aarhus, DK; Philadelphia and New York City, US. *Pickles & Concrete* is part of Dirtball, an ongoing Kosmologym project with lead artists: Greg Stewart & Walker Tufts.

[Walker Tufts](#) is a collaborative artist and game designer. Walker's work has been shown internationally and they've created commissioned pieces in Wales, Denmark, Germany, Russia

and the United States. Walker received a BS in Art from James Madison University (Harrisonburg, VA, US) and an MFA at University at Buffalo. They've been a resident with Styrian AiR; the Goethe Institut: Boston; Flux Factory; Franconia Sculpture Park; CEC Backapartment; Epicenter; Lower Manhattan Cultural Council; and Corwen, a Welsh town of 2,300 and more..

[Greg Stewart](#) is a Virginia based sculptor, performance artist, and teacher. He creates rituals that celebrate potential futures through imaginary agricultural and environmental practices, among other things. Perhaps he is inventing a species of combined origins both plant and animal. Or, a suit made of materials that will generate static charge, activating a mechanism to attract dust and other toxins from the air along the Great Salt Lake. Most recently Greg's work focuses on the disappearance of things. His actions seek to establish a different kind of playfulness. He received his BFA from SUNY Brockport and his MFA from Ohio University.

About Flux IV

Flux IV is a new project space by arts nonprofit Flux Factory, where we host free and public exhibitions, gatherings, and artist projects. We are open on Saturdays from 12 - 6 pm and by appointment through December 2025.

Accessibility

Flux IV is located on the ground floor of 56-21 2nd Street, Long Island City, NY 11101 between the Queens Landing Boathouse & Environmental Center and Gotham Point apartments. The closest bus stop is 2 St/55 Ave on the Q101. The closest subway station is Vernon Blvd-Jackson Ave on the 7 line (purple) and 21st st G line (green). The closest ferry pier is Hunter's Point South Ferry Landing. A Citibike station is located at Center Blvd & Hunters Point South Ferry Landing. iPark (paid parking) is available on 1-20 56th Ave, Long Island City, NY 11101. There is a public restroom left of our front door.

About Flux Factory

New York City-based and collectively led, Flux Factory's mission is to support emerging artists through Artist-in-Residencies and Exhibitions, education and collaborative opportunities. For more information on our programs, visit www.fluxfactory.org or follow us on Instagram (@flux_factory).